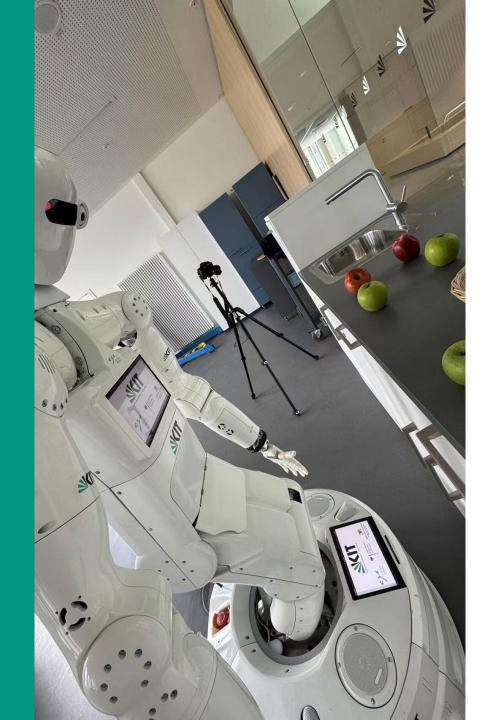
# Foundation Models for Robot Task Planning





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### **Motivation**

Complex and Ambiguous of Nature Language

 Low level semantic details can't be fully represented by language only e.g. Object positions, Spatial relationships, Visual context

World is multimodal

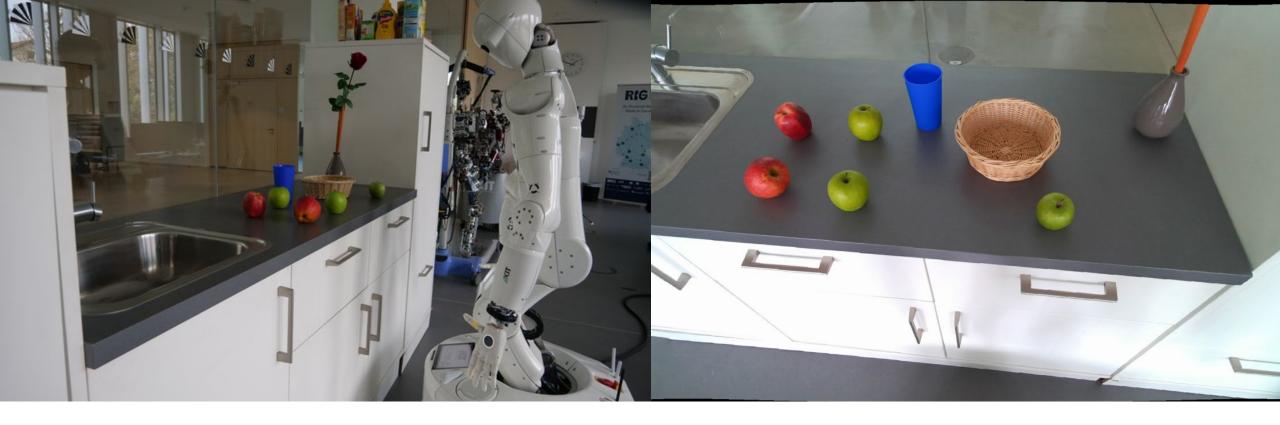


## **Our Contribution**

• Improve the performance of AutoGPT+P<sup>[1]</sup> with Vision-Language-Model

• Parallel Research with Image2PDDL<sup>[2]</sup>(preprinted on Jan 2025)



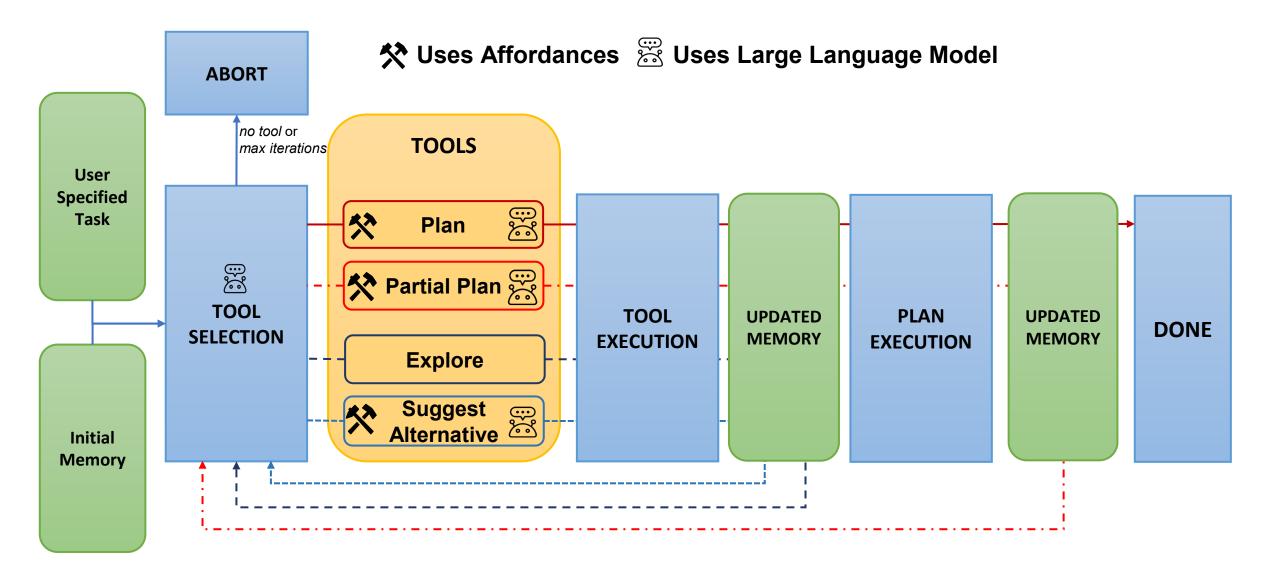


Scene

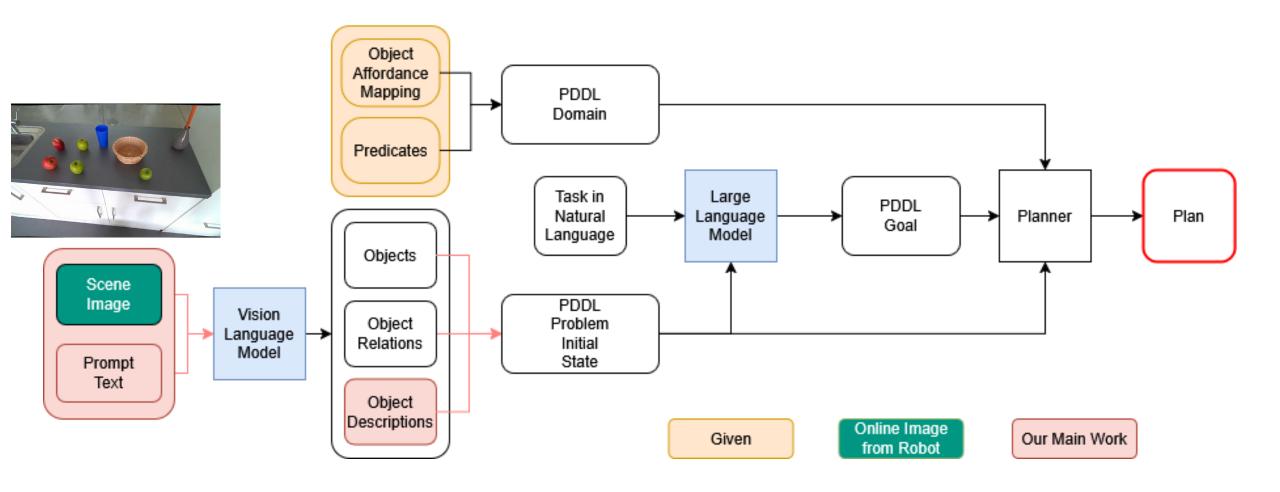
**Online Image From Robot** 



### What we want to do









SCENE-DESCRIPTION

**OBJECTS** 

apple:0 #red

apple:1 #red

apple:2 #green

apple:3 #green

apple:4 #green

coffee\_cup:0 #blue

bowl:0 #woven

table:0 #grey

human:0 #human

**END-OBJECTS** 

**RELATIONS** 

on apple:0 table:0

on apple:1 table:0

on apple:2 table:0

on apple:3 table:0

on apple:4 table:0

on coffee cup:0 table:0

on bowl:0 table:0

at human:0 table:0

at robot:0 table:0

**END-RELATIONS** 

**LOCATIONS** 

table0 table:0 apple:0 apple:1 apple:2 apple:3 apple:4 coffee cup:0 bowl:0

**END-LOCATIONS** 

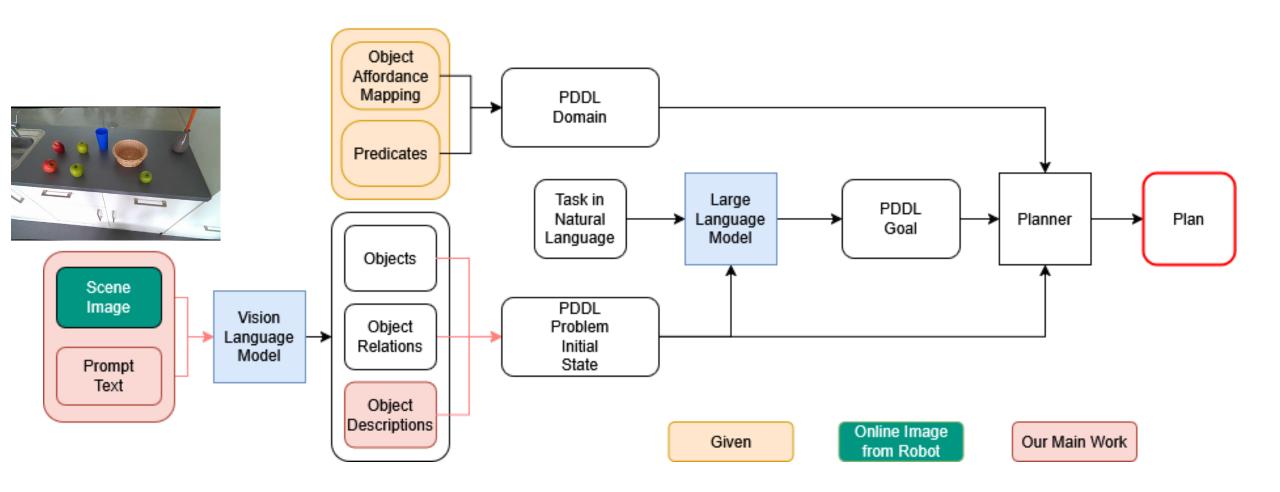
LOCATIONS

table0 table:0 apple:0 apple:1 apple:2 apple:3

apple:4 coffee cup:0 bowl:0

**END-LOCATIONS** 

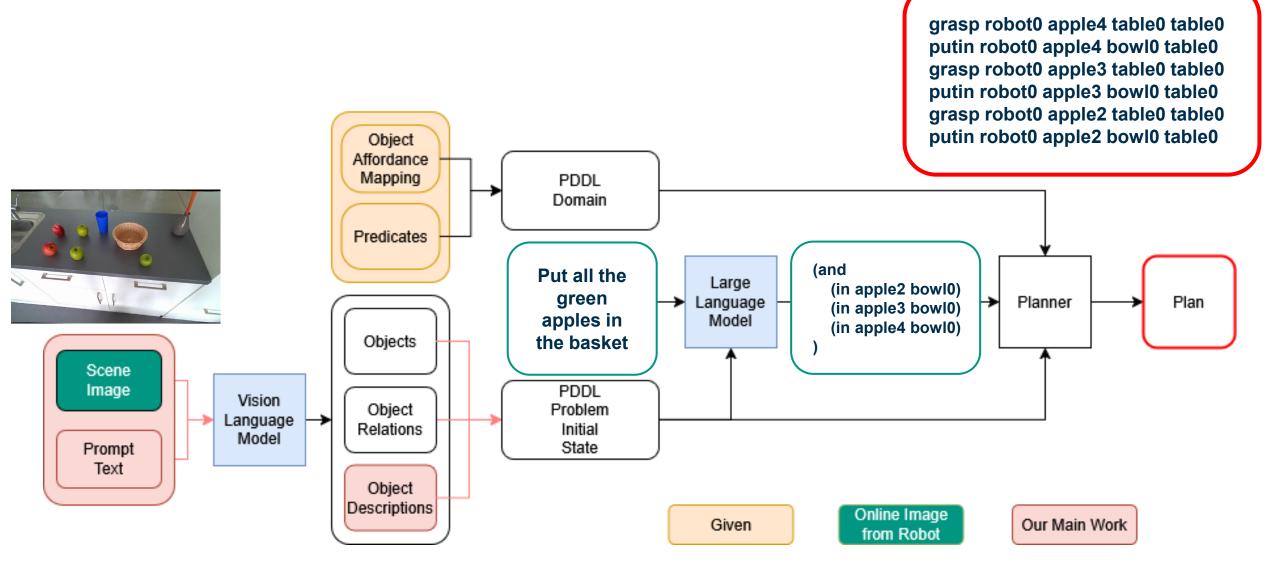






```
(define (problem test)
                                               (:init
                                                  (on apple1 table0)
(:domain robotic_planning)
                                                  (on apple3 table0)
                                                  (on apple4 table0)
(:objects
                                                  (at human0 table0)
                                                  (on apple2 table0)
  apple3 - apple; green
  robot0 - robot_profile ;
                                                  (on coffee_cup0 table0)
   coffee cup0 - coffee cup; blue
                                                  (on apple0 table0)
   apple2 - apple; green
                                                  (on bowl0 table0)
                                                  (at robot0 table0)
  apple0 - apple; red
  table0 - table; grey
                                                  (= total-cost 0)
   bowl0 - bowl; woven
                                                  (= (cost robot0) 1)
                                                  (= (cost human0) 100)
   human0 - human; human
  apple1 - apple; red
  apple4 - apple; green
                                               (:metric minimize (total-cost))
```







# Conclusion

→ Integrated Multimodal Approach

→ Comprehensive Scene Understanding



## **Future Work**

- → Enhanced Multimodal Perception
- → Real-Time and Dynamic Planning
- → Interactive Feedback Loop
- → Expansion to Complex Tasks and Domains
- → Relative Position for Objects



### References

[1] Birr, T., Pohl, C., Younes, A., & Asfour, T. (2024). Autogpt+ p: Affordance-based task planning with large language models. *arXiv preprint arXiv:2402.10778*.

[2] Dang, X., Kudláčková, L., & Edelkamp, S. (2025). Planning with Vision-Language Models and a Use Case in Robot-Assisted Teaching. *arXiv* preprint arXiv:2501.17665.

